**CoG tournament recap**

This year marked the ninth Congress of Gamers main tournament. The structure remained similar to previous years, with points being given out based on number of players at each table. Scoring was computed from a player’s best eight scores from Saturday and Sunday. Players also had the opportunity to take advantage of a wild card slot which allowed them to make up a favorite game that they had missed.

Prior to the convention, games were chosen based on the votes of previous attendees as well as popularity of games on BoardGameGeek. Preference was given to games with a willing volunteer to GM. In the end, 33 different games were offered and all but 1 had at least one full table.

Exactly one hundred people participated in the tournament by playing one game or more. Ticket to Ride was the most popular game with 23 plays, followed by Stone Age (21 plays), Thurn und Taxis (19 plays) and returning classic Alhambra with 19 plays. This year Lords of Waterdeep was a Meeple League event and a final table was held with the best winners from the regular heat.

Many top players from past years were present, including last year’s winner. On Sunday morning, the top ten players began to be paired together when they chose the same games. Most of the top players chose both Turn und Taxis and Puerto Rico, adding to the excitement. Going into the final game, Eugene Yee had a lead, but could have been overtaken by 3 or 4 players if he were to come in last. However, Eugene won at Splendor and locked up the victory. Second place ended in a tie between the Saccenti brothers, but the tie breaker went to Antony as he had performed better against Donte in their head to head games.

The Top Results were:

Eugene Yee 72 pts

Antony Saccenti 64 pts

Donte Saccenti 64 pts

Marcy Morelli 58 pts

John Downing 56 pts

Pat Onufrak, Rodney Bacigalupo 46 pts

Scott Saccenti 45 pts

William Luong 43 pts

Shiv Chopra, Norman Rule, Lee Mewshaw 42 pts